

# Abstractions

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# Review. Region automaton $R(\mathcal{A})$

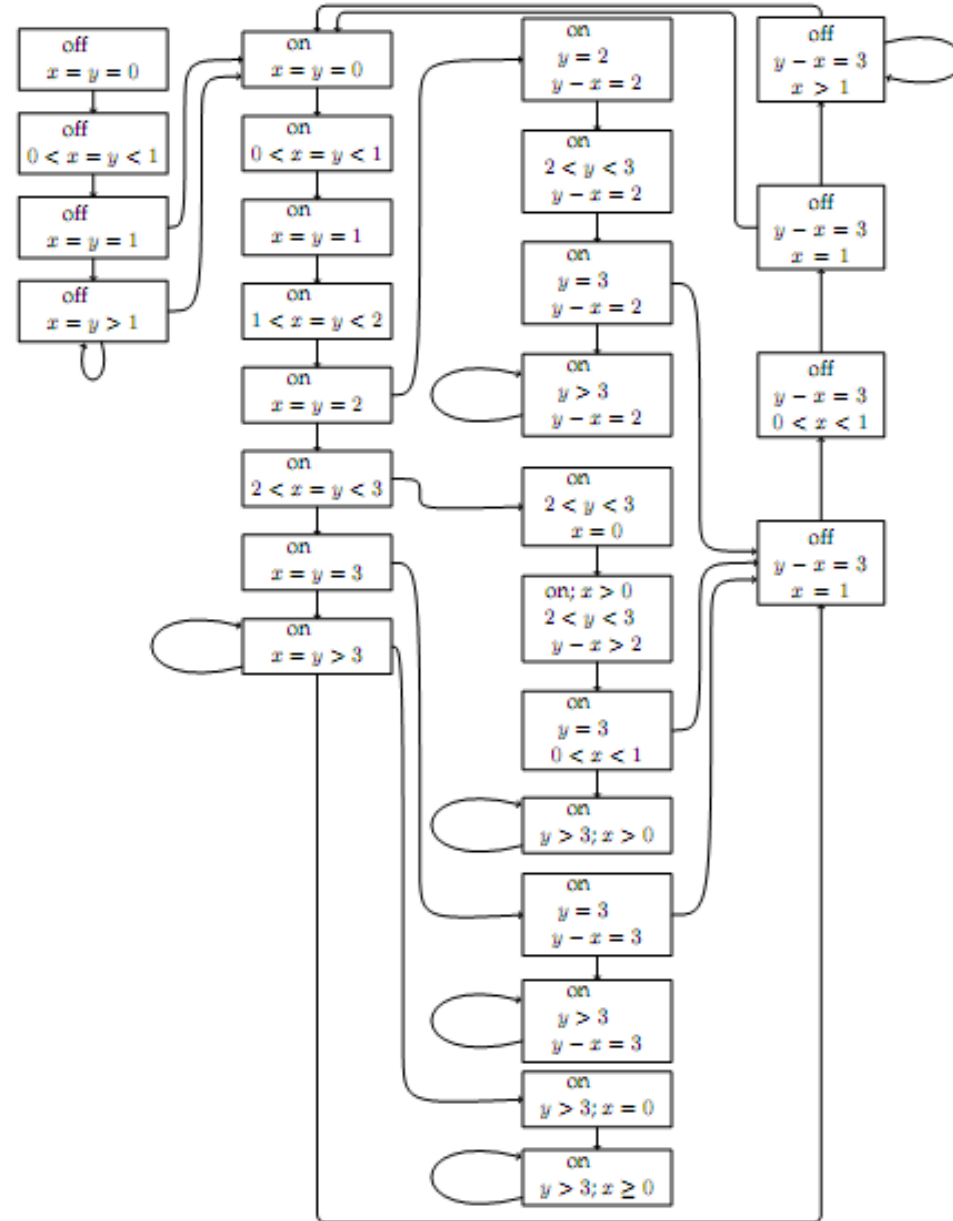
Given an ITA  $\mathcal{A} = \langle V, \Theta, \mathcal{D}, \mathcal{T} \rangle$ , we construct the corresponding **Region Automaton**  $R(\mathcal{A}) = \langle Q_R, \Theta_R, D_R \rangle$  such that (i)  $R(\mathcal{A})$  visits the same set of locations (but does not have timing information) and (ii)  $R(\mathcal{A})$  is finite state machine.

- ITA (clock constants) defines a set of clock regions, say  $C_{\mathcal{A}}$ . The set of states  $Q_R = C_{\mathcal{A}} \times L$
- $Q_0 \subseteq Q$  is the set of states contain initial set  $\Theta$  of  $\mathcal{A}$
- $D$ : We add the transitions between  $Q$  (regions)
  - **Time successors**: Consider two clock regions  $\gamma$  and  $\gamma'$ , we say that  $\gamma'$  is a time successor of  $\gamma$  if there exists a trajectory of ITA starting from  $\gamma$  that ends in  $\gamma'$
  - **Discrete transitions**: Same as the ITA

**Theorem.** A location of ITA  $\mathcal{A}$  is reachable iff it is also reachable in  $R(\mathcal{A})$ .

(we say that  $R(\mathcal{A})$  is *time abstract bisimilar* to  $\mathcal{A}$ )

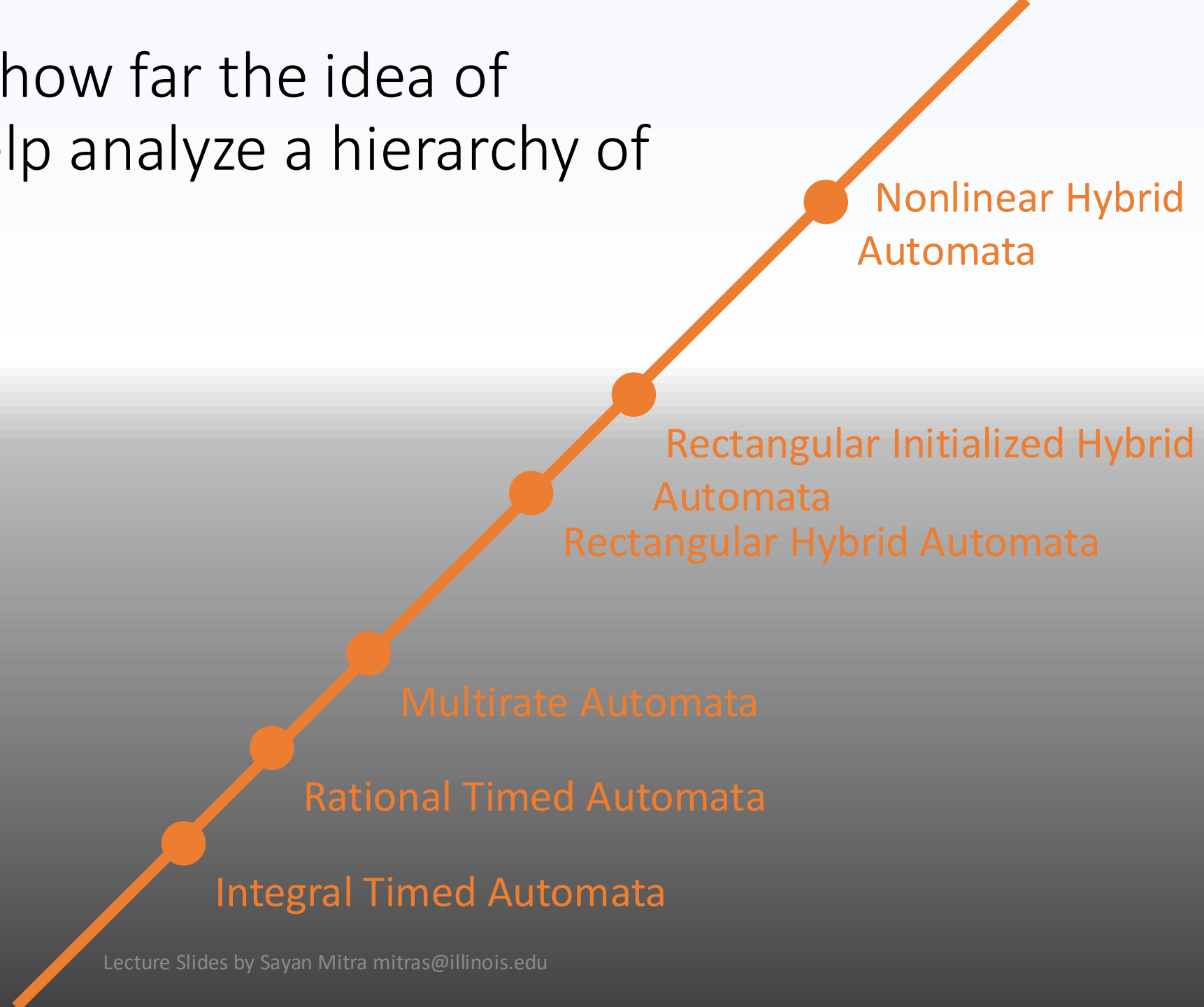
# Corresponding FA



$$|X|! 2^{|X|} \prod_{z \in X} (2c_{Az} + 2)$$

Drastically increasing with the number of clocks

Later we will study how far the idea of abstractions can help analyze a hierarchy of Hybrid Automata



# Outline

- Abstractions
- Simulation relations
- Composition and substitutivity

# Abstractions and Simulations

Consider models that have the same external interface (input/output variables and actions)

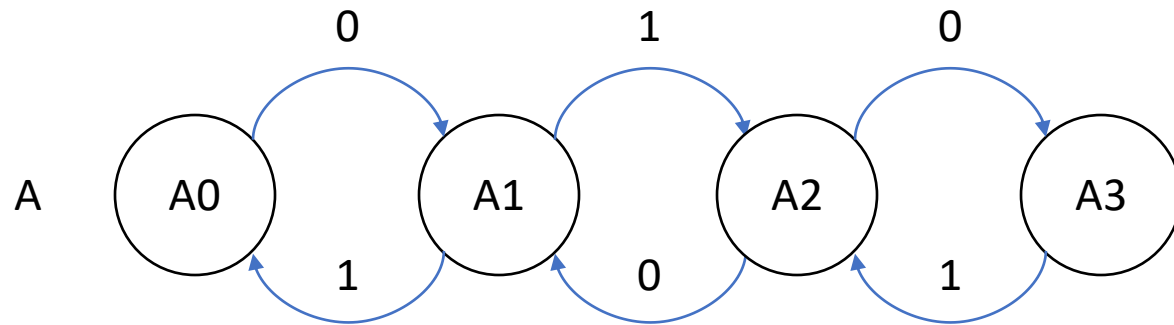
We would like to *approximate* one (hybrid) automaton  $H_1$  with another one  $H_2$

- We can over-approximate the reachable states of  $H_1$  with those of  $H_2$
- This would ensure that invariants of  $H_2$  *carry over* to  $H_1$
- We would like to go beyond invariants, and want to have more general requirements (e.g., CTL) carry over

$H_2$  should be *simpler* (smaller description, fewer states, transitions, linear dynamics, etc.) and preserve some properties of  $H_1$  (and not others)

Verifying some requirements of  $H_2$  can then carry over requirements to  $H_1$

# Finite state examples



An execution of A is

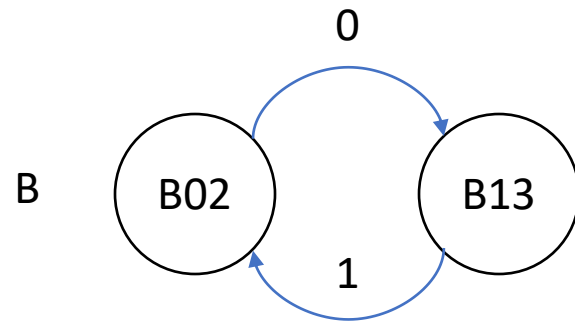
$\alpha = A0,0, A1,1, A2,0, A3, 1, A2$

Trace is the **visible** or **observable** part of an execution

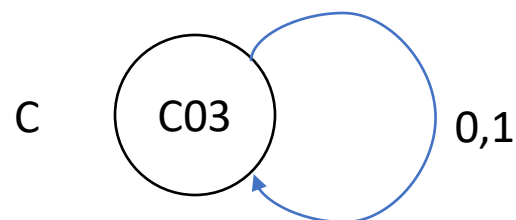
$trace(\alpha) = 0,1,0,1$

$Traces_A$ : Set of all traces of A

$Traces_A = (01)^*$

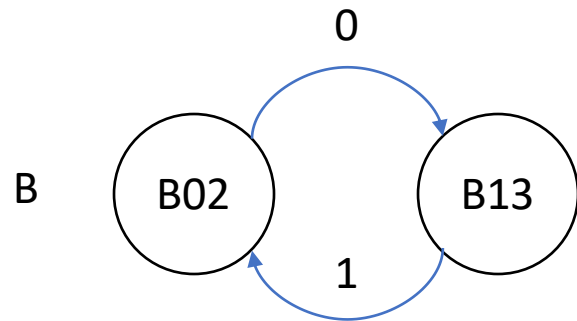
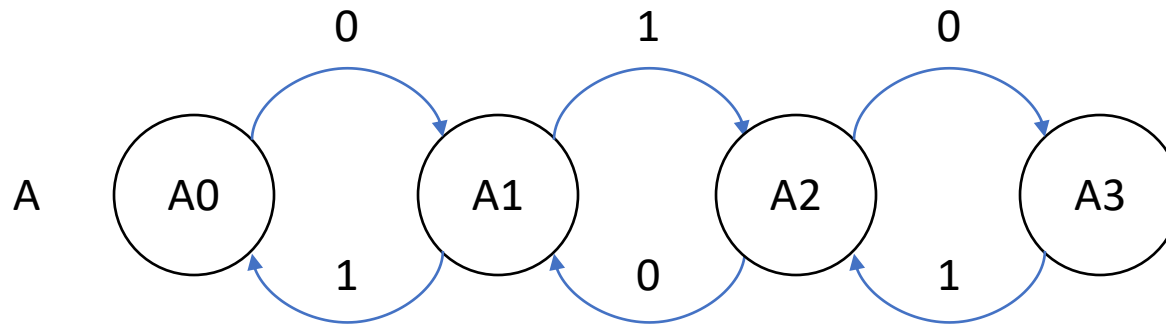


$Traces_B = 01^*$

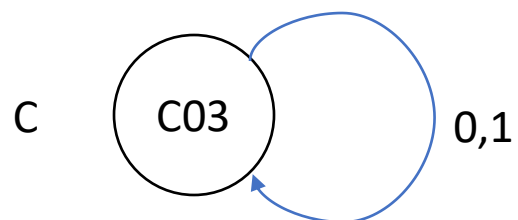


$Traces_C = \{0,1\}^*$

# Finite state examples

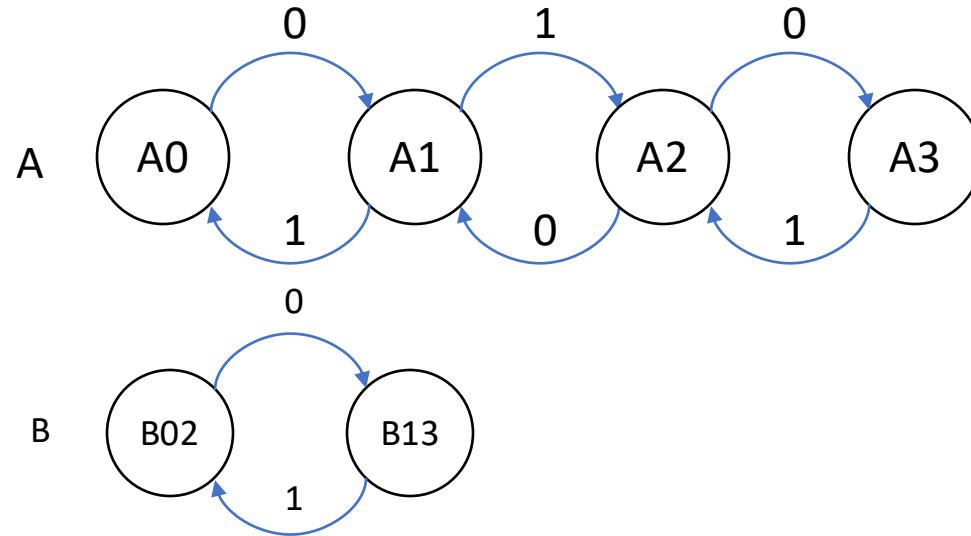


B **simulates** A and vice versa.  
A and B are **bisimilar**.



C simulates both A and B.  
C is an abstraction of both A and B.

# How to prove B simulates A?



Show there exists a **simulation relation** from states of A to states of B. Say,  $R = ((A_0, B_{02}), (A_2, B_{02}), (A_1, B_{13}), (A_3, B_{13}))$

Show that for every transition  $A_i \rightarrow_A A_{i'}$  and  $(A_i, B_j) \in R$  there exists  $B_{j'}$  such that

1.  $B_j \rightarrow_B B_{j'}$
2.  $(A_{i'}, B_{j'}) \in R$
3.  $Trace(B_j \rightarrow_B B_{j'}) = Trace(A_i \rightarrow_A A_{i'})$

# Forward simulation relation

Consider a pair of automata  $\mathcal{A}_1 = \langle Q_1, \Theta_1, A_1, D_1 \rangle$  and  $\mathcal{A}_2 = \langle Q_2, \Theta_2, A_2, D_2 \rangle$ .

Recall *trace* of an execution preserves the visible part of an execution

**Definition.** A relation  $R \subseteq Q_1 \times Q_2$  is a forward simulation relation from  $\mathcal{A}_1$  to  $\mathcal{A}_2$  if

1. For every  $q_1 \in \Theta_1$  there exists a  $q_2 \in \Theta_2$  such that  $q_1 R q_2$
2. For every transition  $q_1 \xrightarrow{a_1} q_1'$  and  $q_1 R q_2$  there exists  $q_2', a_2$  such that
  - $q_2 \xrightarrow{a_2} q_2'$
  - $q_1' R q_2'$
  - $\text{Trace}(q_1, a_1, q_1') = \text{Trace}(q_2, a_2, q_2')$

**Theorem.** If there exists a forward simulation from  $\mathcal{A}_1$  to  $\mathcal{A}_2$  then  $\text{Traces}_1 \subseteq \text{Traces}_2$ .

**Theorem.** If there exists a forward simulation from  $\mathcal{A}_1$  to  $\mathcal{A}_2$  then  $Traces_1 \subseteq Traces_2$ .

**Proof.**

Consider any trace  $\beta$  of  $\mathcal{A}_1$ . There must exist a corresponding execution  $\alpha$  such that  $trace(\alpha) = \beta$

We inductively construct a corresponding execution  $\alpha'$  of  $\mathcal{A}_2$  such that  $trace(\alpha') = \beta$

$\exists q'_0$  such that  $\alpha.fstate R q'_0$  and  $q'_0 \in \Theta_2$  [by start condition]

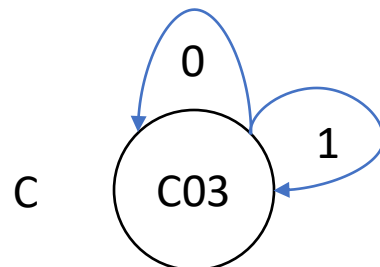
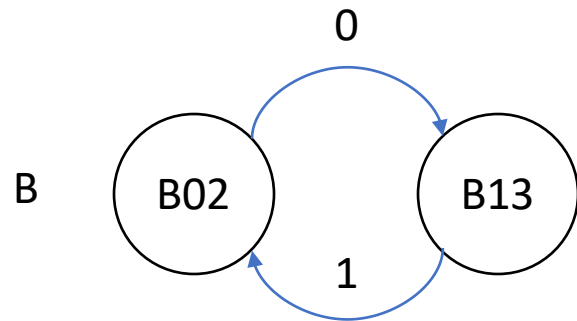
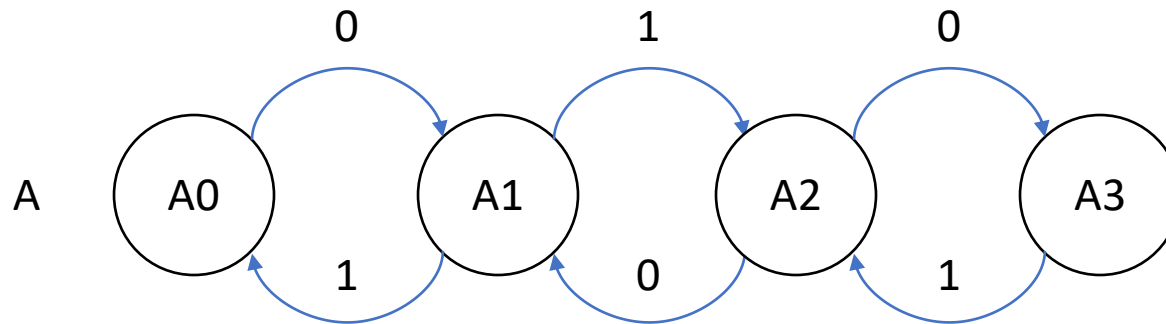
Suppose we have already constructed prefix  $\alpha$  of length  $i$  ending in  $q_i$  and  $q'_i$  such that  $q_i R q'_i$  and the traces corresponding to the prefixes are equal.

For any  $q_i \xrightarrow{\mathcal{A}_1}^{a_1} q_{i+1}$  such that  $q_i R q'_i$  there exists

$q'_i \xrightarrow{\mathcal{A}_2}^{a_2} q'_{i+1}$  such that  $q_{i+1} R q'_{i+1}$  and

$Trace(q_i, a_1, q_{i+1}) = Trace(q'_i, a_2, q'_{i+1})$  [by step condition]

# Finite state examples



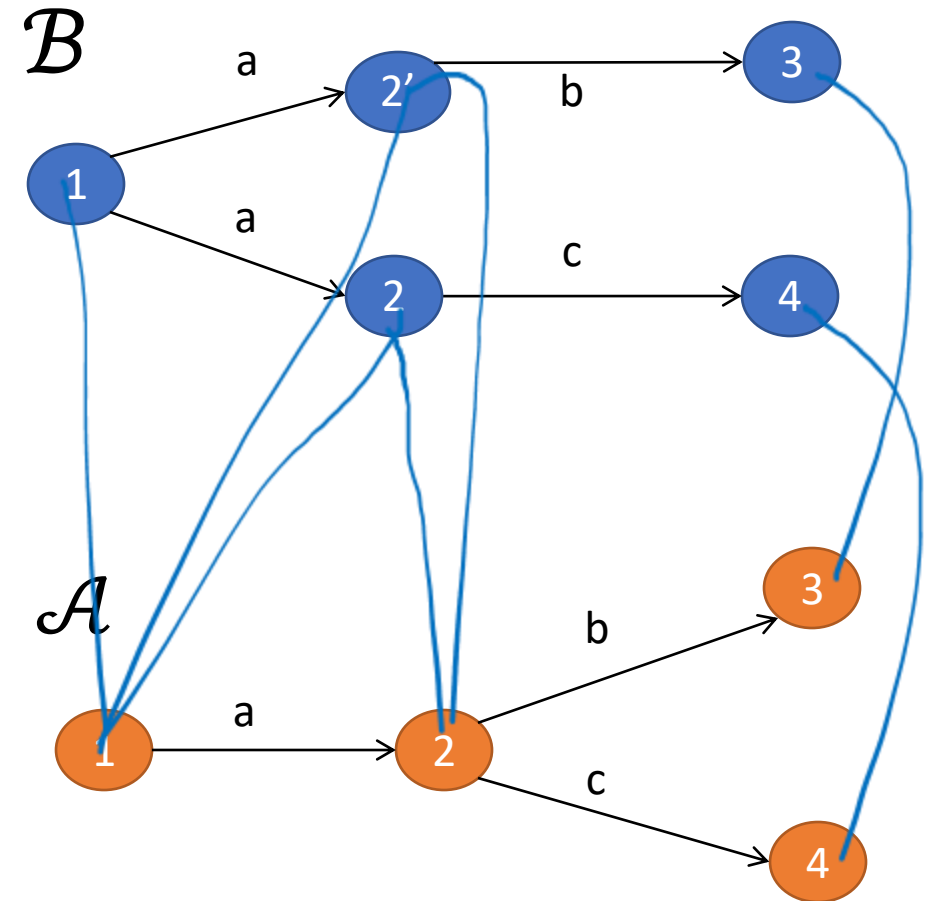
Check that A also simulates B and that C simulates both A and B.

Therefore,  $Traces_A = Traces_B \subseteq Traces_C$ ?

Does A simulate C?

# A Simulation Example

- $\mathcal{A}$  is an implementation of  $\mathcal{B}$
- Is there a forward simulation from  $\mathcal{A}$  to  $\mathcal{B}$  ?
- Consider the forward simulation relation
- $\mathcal{A} : 2 \rightarrow_c 4$  cannot be simulated by  $\mathcal{B}$  from  $2'$  although  $(2, 2')$  are related.



# Simulations for hybrid systems

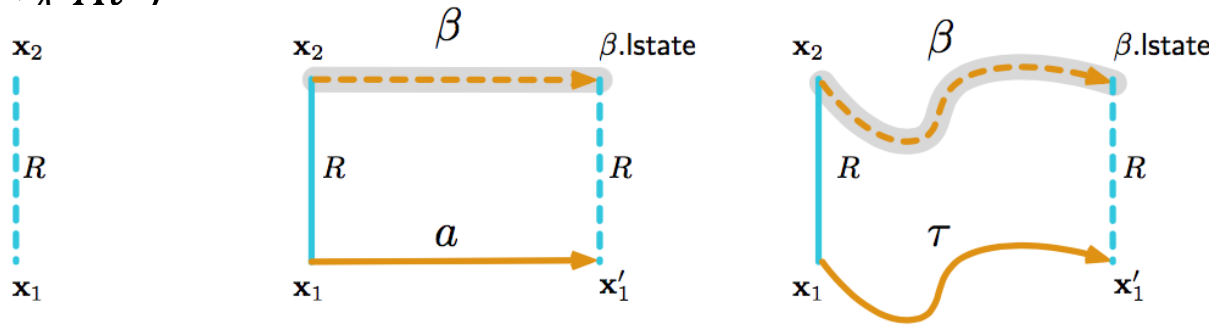
**Forward simulation** relation from  $\mathcal{A}_1$  to  $\mathcal{A}_2$  is a relation  $R \subseteq \text{val}(X_1) \times \text{val}(X_2)$  such that

1. For every  $\mathbf{x}_1 \in \Theta_1$  there exists  $\mathbf{x}_2 \in \Theta_2$  such that  $\mathbf{x}_1 R \mathbf{x}_2$
2. For every  $\mathbf{x}_1 \xrightarrow{a_1} \mathbf{x}_1' \in \mathcal{D}$  and  $\mathbf{x}_2$  such that  $\mathbf{x}_1 R \mathbf{x}_2$ , there exists  $\mathbf{x}_2'$  such that
  - $\mathbf{x}_2 \xrightarrow{a_1} \mathbf{x}_2'$  and
  - $\mathbf{x}_1' R \mathbf{x}_2'$
3. For every  $\tau_1 \in \mathcal{T}_1$  and  $\mathbf{x}_2$  such that  $\tau_1.fstate R \mathbf{x}_2$ , there exists  $\tau_2 \in \mathcal{T}_2$  that
  - $\mathbf{x}_2 = \tau_2.fstate$  and
  - $\mathbf{x}_1' R \tau_2.lstate$
  - $\tau_2.dom = \tau_1.dom$

**Theorem.** If there exists a forward simulation relation from hybrid automaton  $\mathcal{A}_1$  to  $\mathcal{A}_2$  then for every execution of  $\mathcal{A}_1$  there exists a corresponding execution of  $\mathcal{A}_2$ .

# Simulation relations for hybrid automata

- Recall condition 3 in definition of simulation relation:  $Trace(Bj \rightarrow_B Bj') = Trace(Ai \rightarrow_A Ai')$



- Hybrid automata have transitions and trajectories
- Different types of simulation depending on different notions for “Trace”
  - Match for all variable values, action names, and time duration of trajectories (abstraction)
  - Match variables but not time (time abstract simulation)
  - Match a subset (external) of variables and actions (trace inclusion)
  - Match single action/trajectory of A with a sequence of actions and trajectories of B

# Timer simulates Ball (w.r.t. timing of bounce actions)

Automaton Ball( $c, v_0, g$ )

variables:

$x$ : Reals := 0

$v$ : Reals :=  $v_0$

actions: bounce

transitions:

bounce

pre  $x = 0 \wedge v < 0$

eff  $v := -cv$

trajectories:

evolve  $d(x) = v; d(v) = -g$

invariant  $x \geq 0$

Automaton Timer( $c, v_0, g$ )

variables: analog

timer: Reals :=  $2v_0/g$ ,

$n$ : Naturals=0;

actions: bounce

transitions:

bounce

pre  $timer = 0$

eff  $n := n+1; timer := \frac{2v_0}{gc^n}$

trajectories:

evolve  $d(timer) = -1$

invariant  $timer \geq 0$

# Some nice properties of Forward Simulation

Let  $\mathcal{A}$ ,  $\mathcal{B}$ , and  $\mathcal{C}$  be **comparable** TAs. If  $R_1$  is a forward simulation from  $\mathcal{A}$  to  $\mathcal{B}$  and  $R_2$  is a forward simulation from  $\mathcal{B}$  to  $\mathcal{C}$ , then  $R_1 \circ R_2$  is a forward simulation from  $\mathcal{A}$  to  $\mathcal{C}$

$\mathcal{A}$  implements  $\mathcal{C}$

The **implementation relation** is a preorder of the set of all (comparable) hybrid automata

(A preorder is a reflexive and transitive relation)

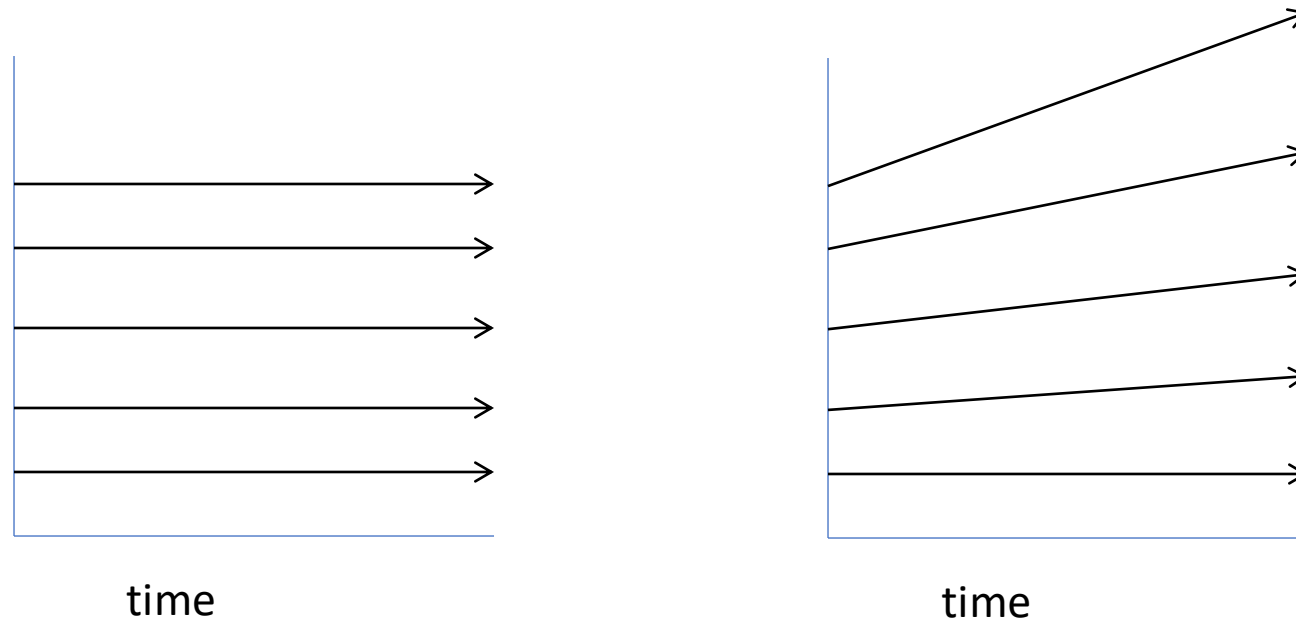
If  $R$  is a forward simulation from  $\mathcal{A}$  to  $\mathcal{B}$  and  $R^{-1}$  is a forward simulation from  $\mathcal{B}$  to  $\mathcal{A}$  then  $R$  is called a **bisimulation** and  $\mathcal{B}$  are  $\mathcal{A}$  **bisimilar**

Bisimilarity is an **equivalence relation**

(reflexive, transitive, and symmetric)

# Remark on Simulations and Stability

Stability not preserved by ordinary simulations and bisimulations  
[Prabhakar, et. al 15]



*Stability Preserving Simulations and Bisimulations for Hybrid Systems, Prabhakar, Dullerud, Viswanathan IEEE Trans. Automatic Control 2015*

# Backward Simulations

**Backward simulation** relation from  $\mathcal{A}_1$  to  $\mathcal{A}_2$  is a relation  $R \subseteq Q_1 \times Q_2$  such that

1. If  $x_1 \in \Theta_1$  and  $x_1 R x_2$  then  $x_2 \in \Theta_2$  such that
2. If  $x'_1 R x'_2$  and  $x_1 \xrightarrow{a} x'_1$  then
  - $x_2 \xrightarrow{\beta} x'_2$  and
  - $x_1 R x_2$
  - $\text{Trace}(\beta) = a_1$
3. For every  $\tau \in \mathcal{T}$  and  $x_2 \in Q_2$  such that  $x'_1 R x'_2$ , there exists  $x_2$  such that
  - $x_2 \xrightarrow{\beta} x'_2$  and
  - $x_1 R x_2$
  - $\text{Trace}(\beta) = \tau$

**Theorem.** If there exists a backward simulation relation from  $\mathcal{A}_1$  to  $\mathcal{A}_2$  then  $\text{ClosedTraces}_1 \subseteq \text{ClosedTraces}_2$